INTERPLANETARY EXPLORERS

Project Proposal

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ECE 373

FALL 2016

INTRODUCTION

The purpose of this project is to implement a game that uses a graphic user interface developed in java. The project will require an application which will allow the user to make decisions based on randomly triggered scripted events. The decisions made will enable the user to control the outcome of their journey. The goal of this project is to create a game which uses the *Oregon Trail* as its inspiration for its core game concepts but with an outer space setting.

DOMAIN DESCRIPTION

CONSTRAINTS ANALYSIS

DOMAIN ANALYSIS

INTERACTION ANALYSIS

PLAN OF WORK